

TinyOS Tutorial

Greg Hackmann

CSE 521S Fall 2010



Washington University in St. Louis

Outline

- **Installing TinyOS and Building Your First App**
- Hardware Primer
- Basic nesC Syntax
- Advanced nesC Syntax
- Network Communication
- Sensor Data Acquisition
- Debugging Tricks and Techniques



TinyOS Installation

- TinyOS Documentation Wiki: <http://docs.tinyos.net/>
 - Various installation options listed under “Getting started” section
- Pre-compiled .rpm and .deb packages for Fedora and Ubuntu Linux users
 - **Ubuntu users: be sure to remove brltty package**
- All necessary drivers already included with Linux kernel



TinyOS Installation (cont.)

- OS X unofficially supported but works well
- Precompiled packages available at
<http://www.cse.wustl.edu/~gwh2/tinyos-2.1.1.dmg>
 - Need to install pySerial (<http://pyserial.sourceforge.net>) and FTDI FT232R serial drivers (<http://www.ftdichip.com/Drivers/VCP.htm>) separately
- Can also compile using MacPorts: see TinyOS Wiki



TinyOS Installation (cont.)

- Windows installation uses Cygwin to emulate Linux software layer
 - Problematic under XP, refuses to work on some Vista/7 machines (updating Cygwin after the installation may help)
 - gcc is also very slow under Cygwin
- “Running a XubunTOS Virtual Machine Image in VMware Player” tutorial recommended instead
 - Or pick your favorite VM software and install Ubuntu yourself



TinyOS Directory Structure

- /opt/tinyos-2.1.1 (\$TOSROOT)
 - apps
 - support
 - make
 - sdk
 - tools
 - tos



make System

- \$TOSROOT/support/make includes lots of Makefiles to support the build process
- Create a simple stub Makefile in your app directory that points to main component

```
COMPONENT=[MainComponentC]
SENSORBOARD=[boardtype] # if needed
include $(MAKERULES)
```

- make [platform] in app directory
 - Builds but does not install program
 - platform: one of the platforms defined in
\$TOSROOT/tos/platforms (mica2, micaz2, telosb)



make System

- make [re]install.[node ID] [platform]
[programming options]
 - node ID: 0 - 255
 - programming options:
 - mica2/micaz: mib510,/dev/ttyXYZ
 - telosb: bsl,/dev/ttyXYZ
- make clean
- make docs [platform]
 - Generates HTML documentation in
\$TOSROOT/doc/nesdoc/[platform]



Build Stages

```
Terminal — bash — 80x35 — #1
gwh2@rooster148:/opt/tinyos-2.1.0/apps/Blink :(> make install.0 telosb bsl,/dev
/tty.usbserial-M4A5L524
mkdir -p build/telosb
compiling BlinkAppC to a telosb binary
ncc -o build/telosb/main.exe -Os -O -mdisable-hwmul -Wall -Wshadow -Wnesc-all -
target=telosb -fnesc-cfile=build/telosb/app.c -board= -DDEFINED_TOS_AM_GROUP=0x2
2 -DIDENT_APPNAME=\"BlinkAppC\" -DIDENT_USERNAME=\"gwh2\" -DIDENT_HOSTNAME=\"roo
ster148.cse.\" -DIDENT_USERHASH=0xb9e110b0L -DIDENT_TIMESTAMP=0x48c59807L -DIDEN
T_UIDHASH=0x46b3cb61L BlinkAppC.nc -lm
    compiled BlinkAppC to build/telosb/main.exe
        2650 bytes in ROM
        55 bytes in RAM
msp430-objcopy --output-target=ihex build/telosb/main.exe build/telosb/main.ihex
writing TOS image
tos-set-symbols --objcopy msp430-objcopy --objdump msp430-objdump --target ihex
build/telosb/main.ihex build/telosb/main.ihex.out-0 TOS_NODE_ID=0 ActiveMessageA
ddress$addr=0
Could not find symbol ActiveMessageAddress$addr in build/telosb/main.exe, ignor
ing symbol.
Could not find symbol TOS_NODE_ID in build/telosb/main.exe, ignoring symbol.
    installing telosb binary using bsl
tos-bsl --telosb -c /dev/tty.usbserial-M4A5L524 -r -e -I -p build/telosb/main.ih
ex.out-0
MSP430 Bootstrap Loader Version: 1.39-telos-8
Mass Erase...
Transmit default password ...
Invoking BSL...
Transmit default password ...
Current bootstrap loader version: 1.61 (Device ID: f16c)
Changing baudrate to 38400 ...
Program ...
2682 bytes programmed.
Reset device ...
rm -f build/telosb/main.exe.out-0 build/telosb/main.ihex.out-0
gwh2@rooster148:/opt/tinyos-2.1.0/apps/Blink :)
```

Preprocess .nc to .c, then compile .c to binary

Set AM address and node ID in binary

Program mote



How to Get Help

- TinyOS Documentation Wiki: <http://docs.tinyos.net>
- TinyOS Programming Manual: 139-page PDF intro to nesC and TinyOS 2.x:
<http://www.tinyos.net/tinyos-2.x/doc/pdf/tinyos-programming.pdf>
- TinyOS Tutorials: short HTML lessons on using parts of TinyOS (sensors, radio, TOSSIM, etc.):http://docs.tinyos.net/index.php/TinyOS_Tutorials



How to Get Help

- nesdoc: annotated API for all interfaces and components in TinyOS:
[http://docs.tinyos.net/index.php/Source Code Documentation](http://docs.tinyos.net/index.php/Source_Code_Documentation)
- TinyOS Enhancement Protocols (TEP): formal documentation for TinyOS features:
<http://docs.tinyos.net/index.php/TEPs>

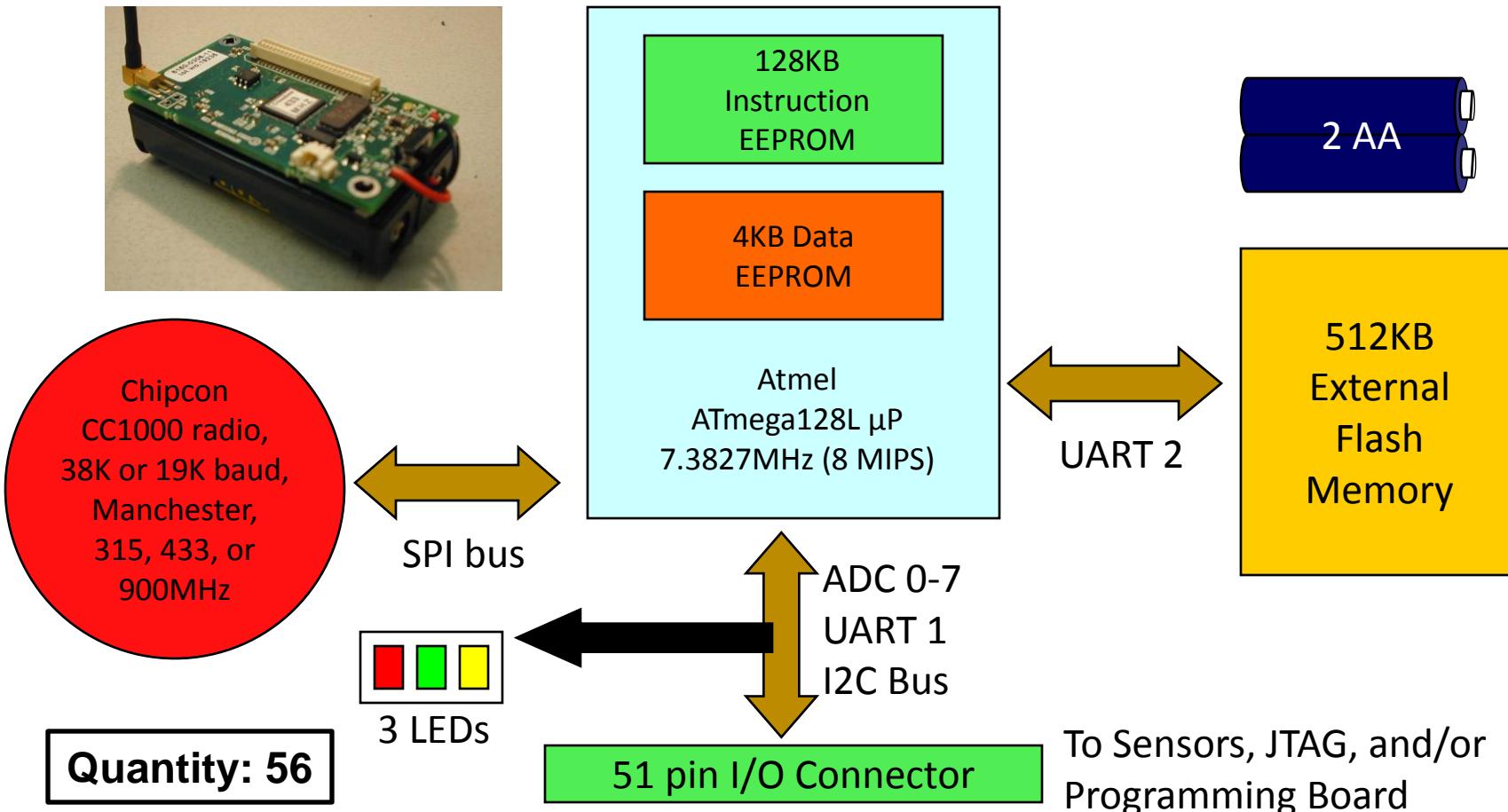


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MICA2 Mote (MPR400CB)

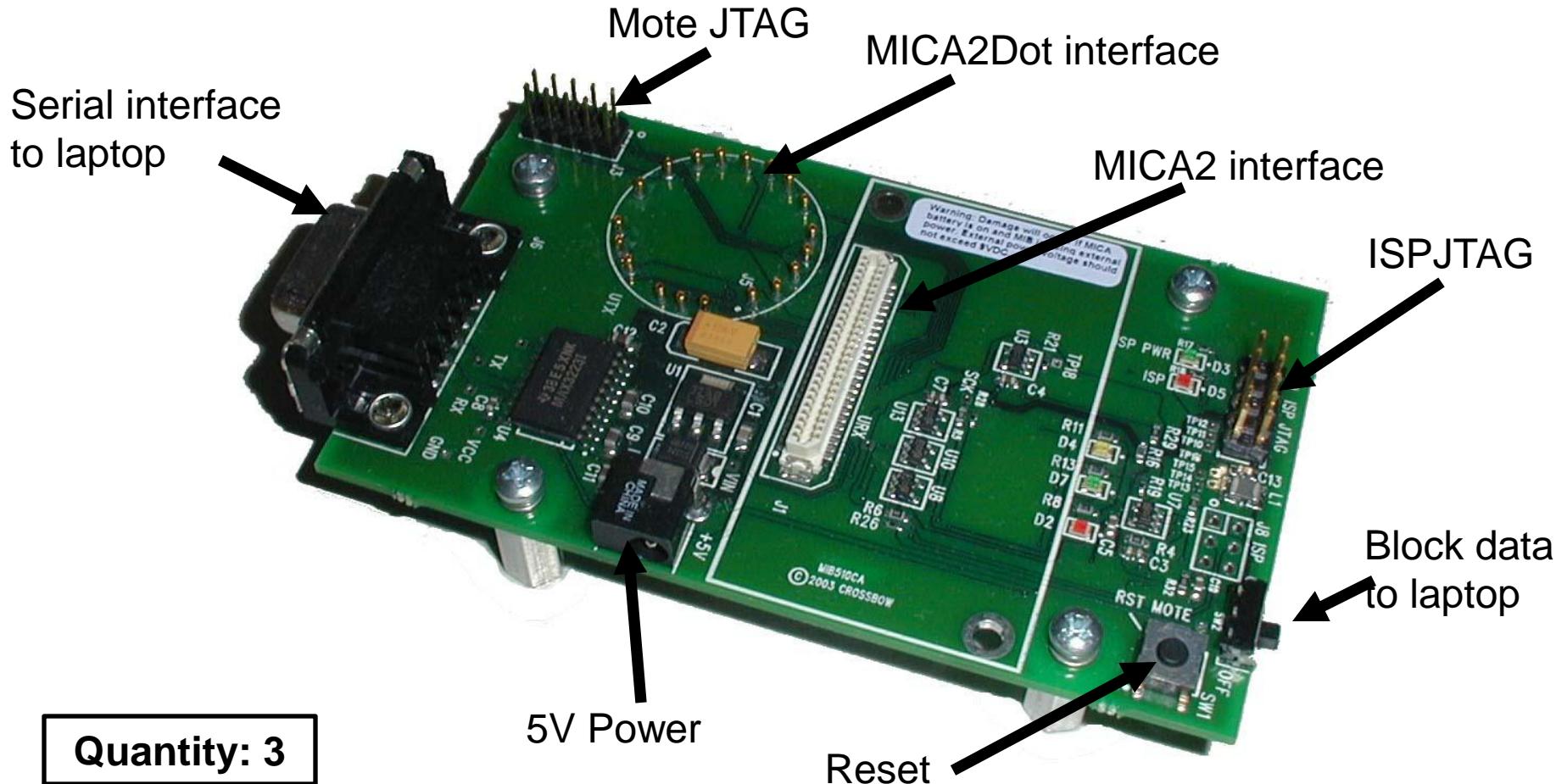


MPR2400 MICAz

- Same as Mica2 except with IEEE 802.15.4 radio
 - 2.4GHz
 - 250kbps
- Quantity: 7

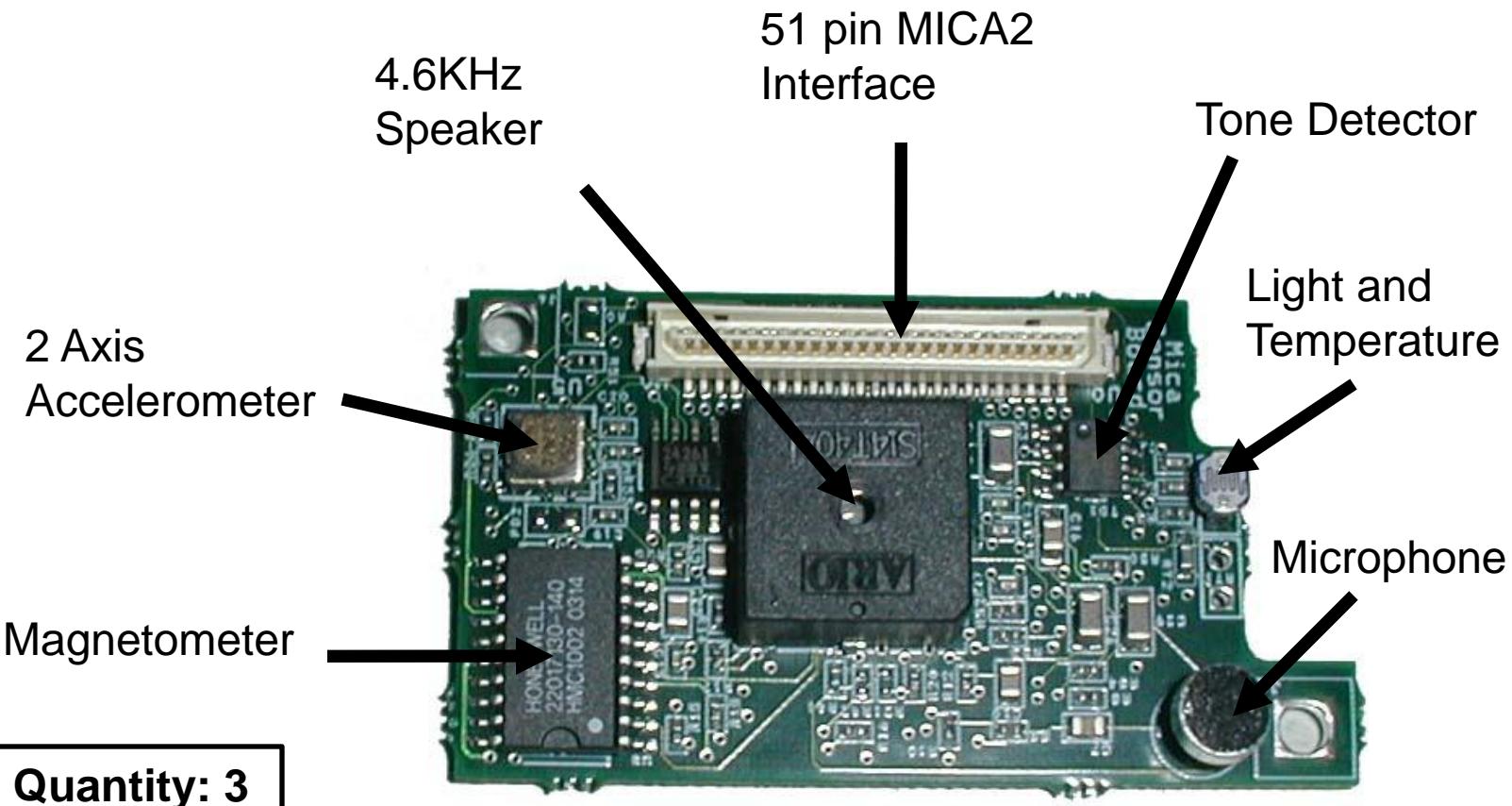


Programming Board (MIB510)



Quantity: 3

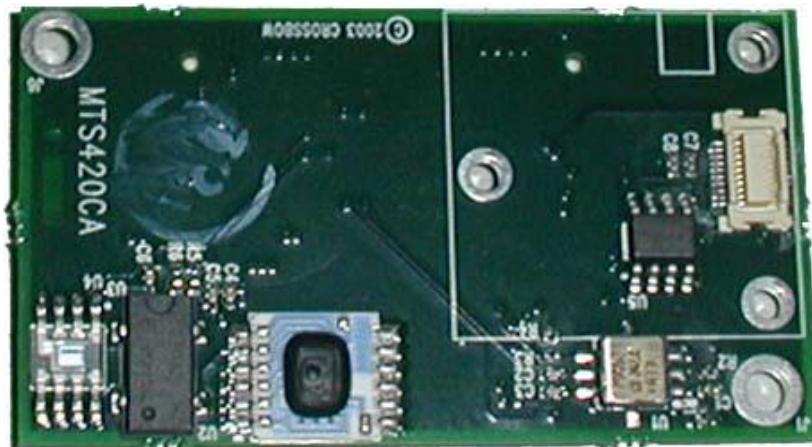
MTS310CA Sensor Board



MTS420 Sensor Board

- GPS
- Accelerometer
- Light
- Temperature
- Humidity
- Barometric Pressure
- 2KB EEPROM Conf.

- Quantity: 1



Tmote Sky (aka TelosB)

- IEEE 802.15.4 Radio
 - 250kbps
- TI MSP430 microcontroller
 - 16MHz, 16 MIPS, 10kB RAM
- Integrated antenna & USB interface
- Low power utilization
 - 1.8mA/5.1 μ A vs. Mica 2's 8mA/15 μ A
- Quantity w/o on-board sensors: 6
- Quantity w/temperature, light, and humidity sensors: 20
- Quantity w/SBT80 sensor board: 4



NSLU2 Network Storage Link (“Slug”)

- 266MHz Xscale CPU, 32MB SDRAM, 8MB flash, 1x Ethernet port
- Wired power
- No built-in radio, but 2x USB 2.0 ports for add-on 802.11/Bluetooth/mote interface

- Can be easily converted to an embedded Linux box with third-party firmware
 - Our testbed uses the OpenWrt distribution (<http://openwrt.org>)
- Quantity: 15



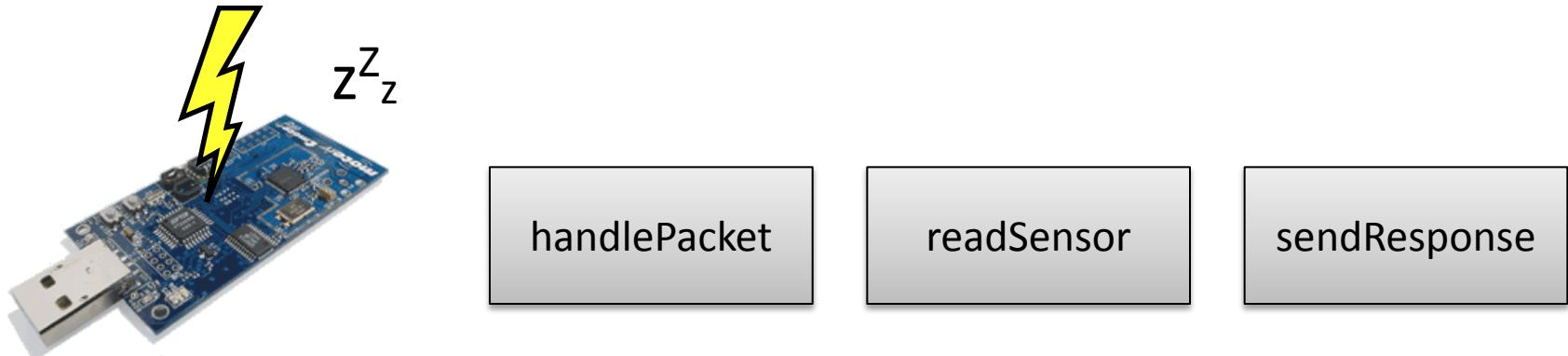
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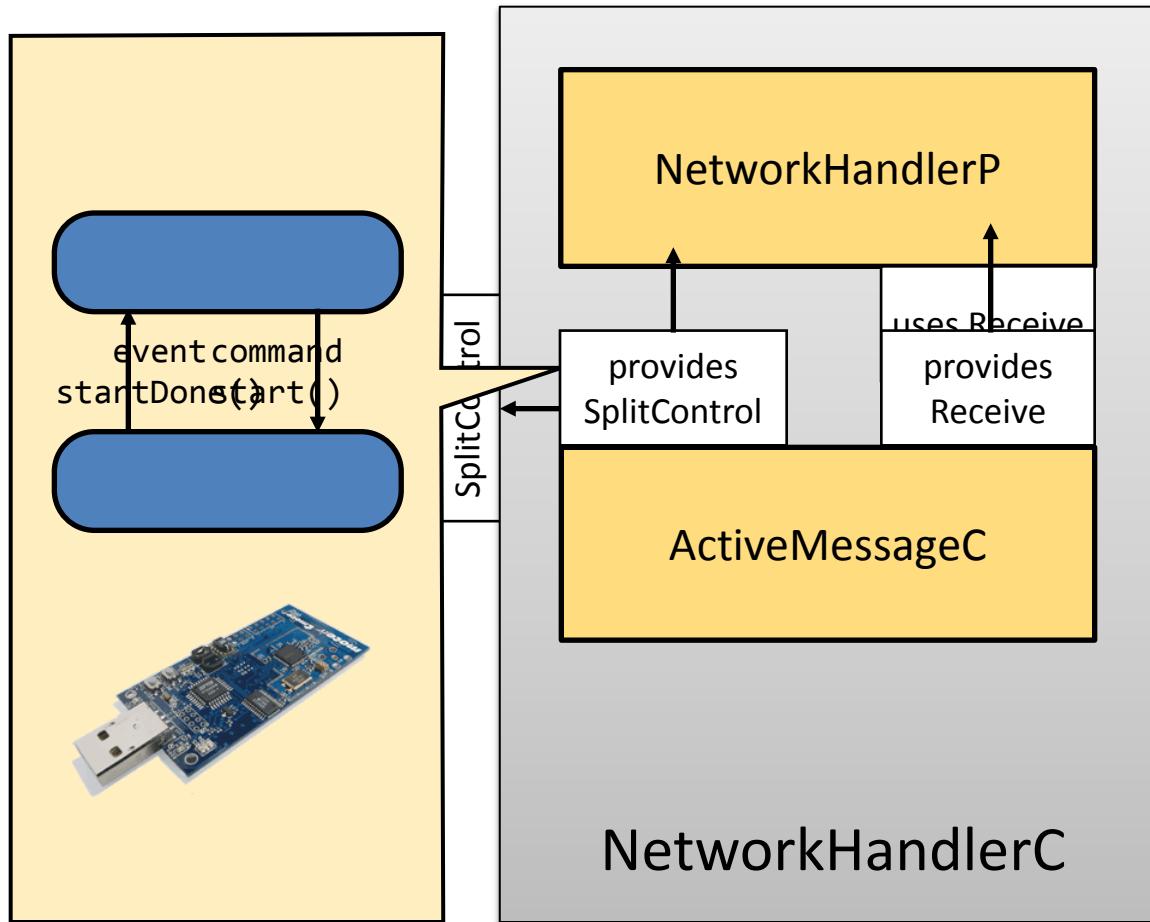


TinyOS Execution Model

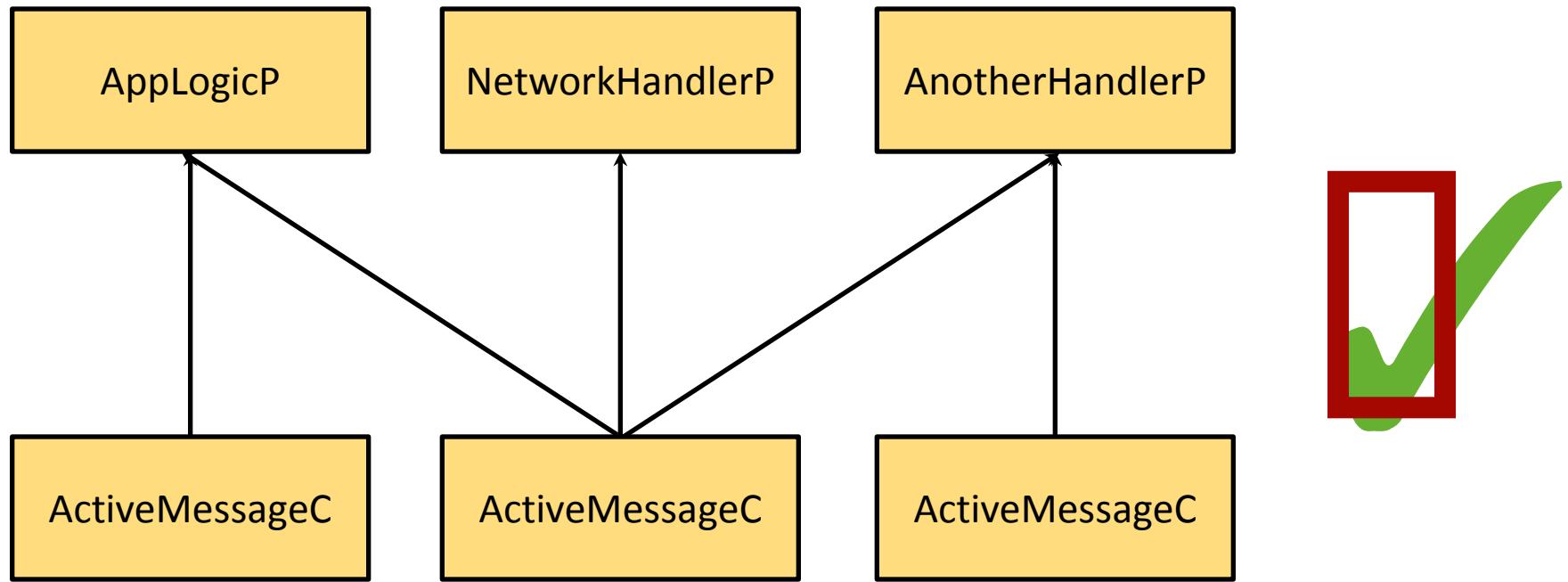
- To save energy, node stays asleep most of the time
- Computation is kicked off by hardware interrupts
- Interrupts may schedule tasks to be executed at some time in the future
- TinyOS scheduler continues running until all tasks are cleared, then sends mote back to sleep



TinyOS Component Model



Components != Objects



Interfaces

- List of exposed events and commands
- Like ordinary C function declarations, except with event or command in front

```
interface Receive {  
    event message_t * Receive(message_t * msg, void * payload,  
        uint8_t len);  
    command void * getPayload(message_t * msg, uint8_t * len);  
    command uint8_t payloadLength(message_t * msg);  
}
```



Modules

- Modules provide the implementation of one or more interfaces

- They may consume (use) other interfaces to do so

```
module ExampleModuleP {  
    provides interface SplitControl;  
    uses interface Receive;  
    uses interface Receive as OtherReceive;  
}  
implementation {  
    ...  
}
```



- “Rename” interfaces with the as keyword -- required if you are using/providing more than one of the same interface!



Modules

- `implementation` block may contain:
 - Variable declarations
 - Helper functions
 - Tasks
 - Event handlers
 - Command implementations



Modules: Variables and Functions

- Placed inside `implementation` block exactly like standard C declarations:

```
...
implementation {
    uint8_t localVariable;
    void increment(uint8_t amount);

    ...

    void increment(uint8_t amount) {
        localVariable += amount;
    }
}
```



Modules: Tasks

- Look a lot like functions, except:
 - Prefixed with task
 - Can't return anything or accept any parameters

```
implementation {  
    ...  
    task void legalTask() {  
        // OK  
    }  
    task bool illegalTask() {  
        // Error: can't have a return value!  
    }  
    task void anotherIllegalTask(bool param1) {  
        // Error: can't have parameters!  
    }  
}
```

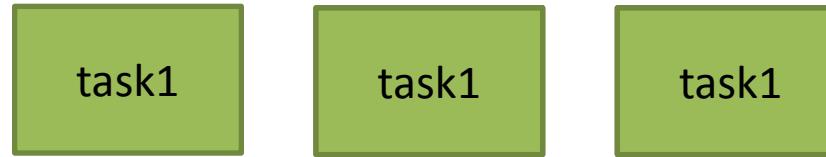


Modules: Task Scheduling

- Tasks are scheduled using the post keyword

```
error_t retval;  
retval = post handlePacket();  
// retval == SUCCESS if task was scheduled, or E_FAIL if not
```

- TinyOS guarantees that task will *eventually* run
 - Default scheduling policy: FIFO



Modules: Commands and Events

- Commands and events also look like C functions, except:
 - they start with the keyword command or event
 - the “function” name is in the form
InterfaceName.CommandOrEventName
- e.g.

```
implementation {  
    command error_t SplitControl.start() {  
        // Implements SplitControl's start() command  
    }  
  
    event message_t * Receive.receive(message_t * msg, void * payload,  
        uint8_t len) {  
        // Handles Receive's receive() event  
    }  
}
```



Modules: Commands and Events

- Commands are invoked using the `call` keyword:

```
call Leds.led0Toggle();
// Invoke the led0Toggle command on the Leds interface
```

- Event handlers are invoked using the `signal` keyword:

```
signal SplitControl.startDone();
// Invoke the startDone event handler on the SplitControl interface
```



Modules: Commands and Events

- A command, event handler, or function can call or signal *any* other command or event from *any* interface wired into the module:

```
module ExampleModuleP {
    uses interface Receive;
    uses interface Leds;
}
implementation {
    event message_t Receive.receive(message_t * msg, void * payload,
        uint8_t len) {
        // Just toggle the first LED
        call Leds.led0Toggle();
        return msg;
    }
    ...
}
```

