Intro: What Is a Data Structure?

EECS 214, Fall 2018
One definition

A scheme for organizing data to use it efficiently
Data structure goals

- Correctness (does what it promises)
- Efficient use of resources:
  - Time (for operations)
  - Space (memory)
  - Power
Example: array set

How long does it take to find an element? How long to add one?

14  2  65  23  26  80  45
Example: array set

How long does it take to find an element? How long to add one?

14 2 65 23 26 80 45

What if we sort it?

2 14 23 26 45 68 80
Characterizing data structures

- Almost always comes with an *algorithm*  
  ▶ (an effective procedure to a class of problems)
- Usually implements an *abstract data type*  
  ▶ (a set of operations with rules about their behavior)
Example abstract data type: stack

- Operations: push, pop, peek
- Implementations:
  - Linked list: cons, rest, first
  - Array?
Example abstract data type: set

- Operations: empty?, member?, insert, union, intersect, size
- Implementations:
  - Linked list
  - Array
  - Binary search tree
  - Hash table
Related things that aren’t really data structures

- File/serialization/interchange formats (e.g., JSON, XML)
- Databases (though they often use very fancy data structures)
Concrete data structures

• struct
• array
• linked list (single, double, circular)
• ring buffer
• hash table
• binary search tree
• adjacency list and adjacency matrix
• binary heap
• union-find
• Bloom filter
• dynamic array
• AVL and red-black trees
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Other concepts

- Abstract data types
- Asymptotic analysis (big-O notation)
  - Worst case
  - Average case
  - Amortized worst case
- Hashing
Administrivia
Course staff

Instructor: **Jesse Tov**

- Email: jesse@eecs.northwestern.edu
- Office: Mudd 3510
- Office hours: Gladly by appointment
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Undergrad TAs:

- Laura Barrera
- Jeffrey Birori
- Jonathan Chan
- Natalie Ghidali
- Shu Han
- Alin Hulli
- Michael Ji
- Finley Lau
- Rohit Rastogi
- Nathan Shelly
Prerequisites

One of:

- EECS 111 and 211
- EECS 230
- or something equivalent
Course structure

- Lectures will be mostly theoretical
- Homework is programming
- Exams cover both
Grading

- Six programming assignments worth 50% total
- Two in-class exams worth 25% each
- The map from numbers to letter grades is at my discretion
Exams

No final! Two in-class exams:

- 1st: Thursday, November 1st
- 2nd: Thursday, December 6th
Homework

Six programming assignments:

- Five done with a partner
- Language: DSSL2 (Data Structures Student Language 2)

Graded by automated testing (which can be picky) and TAs (pickier still)

No late work accepted

Your lowest (except for HW6) will be dropped
Resources

In person:

- TAs
- Instructor

Online:

- http://users.eecs.northwestern.edu/~jesse/course/eecs214/
- Piazza board

Books (optional):

- CLRS (Corman, Leiserson, Rivest, Stein): *Introduction to Algorithms*
Stealing
Stealing

- Only turn in code you wrote (or consult instructor)
  - (but you can share tests in this class)
- Avoid poisoning (seeing something you shouldn’t)
- Accessory to the crime is as culpable as the criminal
- (Your responsibility to protect your work)
How to avoid stealing

- Start early
- Don’t look at others’ homework
- Don’t post homework code on Piazza
- If you aren’t sure, ask course staff
Why not steal?

Definite consequences:

- You’ll be reported to Dean Burghardt,
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- you’ll have to wait and worry while he investigates, and
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- **MOST IMPORTANTLY**, you won’t learn.

Possible consequences (pending investigation):

- Undroppable 0 on assignment
- Fail class
- Other nasty stuff
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Next: Boxes and arrows